

popular nobles. Each day the nobles are lined up and players take turns killing the ones at the front of the line until all the nobles are gone. However, players are given cards which will manipulate the line order right before 'harvesting'. 2-5 players, 30 min, 12+

12. Haiclue . Combine word tiles to make clues, 2-12 players, 30 minutes, 12+

13. In a Pickle-Does a sofa fit in a shopping cart? It all depends on how you size it up in this game of creative thinking and outrageous scenarios. Try to win a set of cards by fitting smaller things into bigger things - a baby goes in a bathtub, which is in a house, in Hollywood. Play the fourth word card to claim a set, unless one of your opponents can trump with a larger word. The player with the most sets at the end is the winner. 2-6 players, 20 min, 10+

14. Ishtar is a game in which you play the role of a gardener aiming to transform the dry desert into the Lost Hanging Gardens of Babylon. Recruit apprentices, send them to earn points in the gardens of flowers you have created, block others and think carefully of the upgrades to purchase if you want to become the best gardener at the end of the game! 2-4 players, 45min, 14+

15. Isle of Cats- competitive, medium-weight, card-drafting, cat-placement board similar to Patchwork. Each cat is represented by a unique tile and belongs to a family. You must find a way to make them all fit on your boat while keeping families together, 2-4 players, 60-90 min, 8+

16. Legendary: A Marvel Deck Building Game is set in the Marvel Comics universe. Players choose a mastermind stack, then modify the villain deck as needed based on that villain's particular scheme. Over the course of the game, players will recruit powerful hero cards to add to their deck in order to build a stronger and more resourceful deck. 1-4 players, 30-60min, 14+

17. Mafia de Cuba, each player will take the cigar box, open it and choose to: Betray and steal some diamonds, remain a faithful and "honest" mafioso, be a driver, or act as an undercover CIA agent. 6-12players, 10-20 minutes, 10+

18. Marvel Champions: The Card Game invites players to embody iconic heroes from the Marvel Universe as they battle to stop infamous villains from enacting their devious schemes. 1-4 players, 40-90min, 12+

19. Memory Matching Game- Similar to the game show Concentration, remember where the pair of matching faces are on the grid. Most pairs at the end wins. 2-6 players, 30 min, 4+

20. Mobi - The Numerical Tile Game in a Whale Pouch! Mobi is a fun, fast-paced tile game that helps kids (and grown-ups) learn and apply basic math skills. Play numbered tiles and symbols to create simple equations. Use all of your numbered tiles first, and you win! 1-6 players, 10 min, 7+